

Worksheet 4.6: Test Items and Instructions - Example

See *Module 4: How Do You Design a Curriculum? Part 6: Learner Evaluation Strategies*

For the selected unit in your curriculum, create the learner evaluation materials. These may be tests of knowledge or observation of skills.

1. Decide when and how often to test.

I will test once at the end of each component of the unit.

2. Review your objectives.

3. Develop test items:

Here is a knowledge test item and a skill assessment for the first component, *Opening the Encounter*. The test items and skill assessments for the remaining components will be similar.

Knowledge Test Items	Skill Assessment
1. Describe the three steps in opening the encounter.	With another learner as the simulated patient, role play opening a telephone encounter, according to the checklist. The third learner in your group will assess your performance using the checklist.

4. Write the test instructions for the students.

In this online knowledge test, enter your answer in the text box provided. For multiple-choice items click on the circle next to your answer.

For your skill assessment, divide into groups of three for a role-play of opening the encounter. One learner will play the patient on the telephone, one learner will play the on-call resident, and the third will assess the performance using the checklist. Here is the scenario for the encounter.

5. Have the test reviewed by a colleague.